



Things to know before you go in a Water Walker

- Guests participate at their own risk
- You will fall down many times and you will find it difficult to stand and run
- The Water Walker has a minimum age of 5 years
- The Water Walker has a maximum weight allowance of 14 stone
- Participants must wear a helmet at all times whilst in the Water Walker
- Participants must obey all of the operator's instructions
- Do not participate with gum or food in your mouth, or if you are under the influence of drugs or alcohol
- Do not attempt any "stunts" like flips, somersaults, etc.
- Do not play with the zip or attempt to damage the ball in any way
- Water should not seep into the ball but if it does please wave to the instructor who will immediately pull you back in with the safety rope
- Players who disregard rules or act in a manner that is dangerous or inappropriate may be asked to leave the Water Walker
- Water Walkerz may work muscles that are rarely worked so it is advised that you warm-up and stretch prior to participating
- Stop participating if you feel faint, dizzy or sick
- The Water Walker is not suitable for anyone suffering from high blood pressure, any heart or respiratory condition or epilepsy
- You must not ride if you are pregnant, have any back or neck problems or have had an operation within the past twelve months
- You must not ride if you are undergoing any medical treatment or have any other condition that may be affected by participating in such an activity
- If you wish to end your go at any point, please make the instructor aware by using the signal shown to you before going into the ball